

C64/C128

CONTROLS



## ENGINES

## WEAPONS

Accelerated Time	Port Engine On/Off	Starboard Engine On/Off	Rotor Engage/Disengage	AIM-9L Sidewinder	2.75" FFAR	AGM-114A Hellfire	30mm Cannon	Drop Chaff Decoy
	1	2	3	4	5	6	7	8

Pause

RUN STOP



SPACE BAR

Change CRT

## COUNTER-MEASURES

Drop  
Chaff  
Decoy

9

Radar  
Jammer  
On/Off

0

IR  
Jammer  
On/Off

1

Drop  
Flare  
Decoy

2

## VIEW

View  
Left

E

View  
Ahead

CLR HOME

View  
Right

ZWSF DEL

## COLLECTIVE

F1

Up  
Fast

F2

Up  
Slow

F3

Down  
Slow

F7

Down  
Fast

Jettison

RESTORE

Stop  
Rota-  
tion

RETURN

Break apart for C128 only

SHIFT

Next  
TADS  
Target

CRSR

Rotate  
Left

CRSR

Rotate  
Right

(Hovering Only)

MICRO PROSE